Mobile Application Development

Model Questions

Short Answer Questions

- 1. fragments
- 2. Define Android
- 3. Describe mobile technologies
- 4. Data binding with example
- 5. Different methods to store data in Android
- 6. Different layouts in Android
- 7. Emulator in Android Studio
- 8. Splash screen. Why is it required in Android Studio
- 9. SQLite
- 10. Content providers with respect to Android Operating System

Long Answer Questions

- 11. Life cycle methods of activities with examples
- 12. Google maps. What are the different methods of integrating a Google map with your mobile application
- 13. Toast with an example program
- 14. Different components on the development environment of Android Studio
- 15. Program to send email and sms messages in mobile application development
- 16. Types of adaptors of Android Studio
- 17. Menu with its types supported by Android Studio?
- 18. Desktop publishing application (DTP)?
- 19. List the different types of adaptors in Android Studio
- 20. How are menus created in Android Application
- 21. Structure of manifest.xml file
- 22. Different user interface components used in Android
- 23. Different versions of Android operating system with API level
- 24. Action bar. How can it be manipulated in Android Studio